Climate Prediction

Climate Change Factors (quick review)

Climate Prediction

Feedback Mechanisms



Climate Prediction

Climate Change Factors

External

Solar Variations

- Orbital Patterns
- Sunspots

Solid Earth Variations

- Position of Plates

- Spreading Rates



Internal

Atmosphere Variations

- Clouds
- Winds
- Composition

Ocean Variations

- Ocean Circulation
- Composition
- Ice Cover

Land Variations

- Land use
- Sea Level
- Vegetation

Conceptual Climate Model

How will an increase in clouds impact global climate ????

Think-Pair-Share

- Create causal chain (e.g., clouds increase => cause A => cause B => cause C)
- Hint: think temperature & evaporation

Clouds Increase

```
=> Earth cooler during day
=> Less evaporation
=> Clouds decrease
=> Earth warms
=> More evaporation
=> Clouds increase
```

Clouds Increase

```
=> Earth warmer at night
=> More evaporation
=> Clouds increase
=> Earth warmer at night
=> More evaporation
=> Clouds increase
```

Negative Feedback

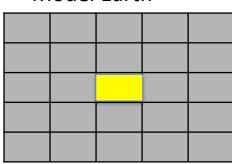
Positive Feedback

Repeat Step 2

Feedback Mechanisms

Activity





Step 1

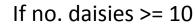
- Place yellow post-its (i.e., daisies) on any grid cell

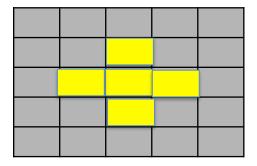
Repeat Step 2



- Count no. of daisies & record on graph

If no. daisies < 10





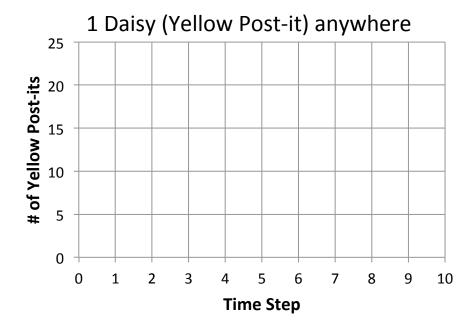
Χ			Χ	
		X		
	X		Χ	
	Χ	Х	Χ	
Χ				

Step 3a

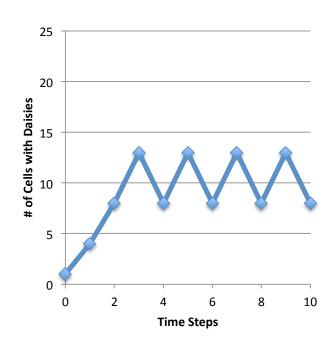
Place new daisies next to existing daisies

Step 3b

Remove daisies adjacent to gray grid







Daisies Increase

- => Increase Albedo (reflectivity)
 - => Earth cools
 - => Temp. still good for daisies, so daisies increase
 - => Increase Albedo
 - => Earth cools
 - => Temp. bad for daisies, so daisies decrease
 - => Decrease Albedo
 - => Earth warms
 - => Temp. good for daisies, so daisies increase

Clouds Increase

=> Earth cooler during day

=> Less evaporation

=> Clouds decrease

=> Earth warms

=> More evaporation

=> Clouds increase

Clouds Increase

=> Earth warmer at night

=> More evaporation

=> Clouds increase

=> Earth warmer at night

=> More evaporation

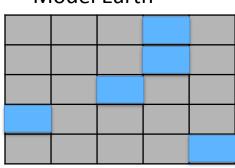
=> Clouds increase

Repeat Step 2

Feedback Mechanisms

Activity





Step 1

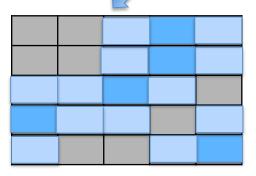
Place 5 blue post-its (i.e., glaciers) on any grid cell

Repeat Step 2



- Count no. of glaciers, negate & record on graph

If -glaciers < minimum T (-2)



Step 3a

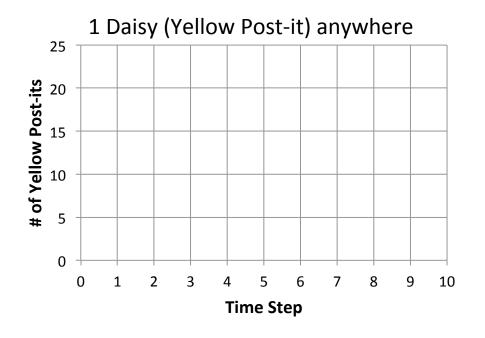
Place new glaciers next to existing glaciers

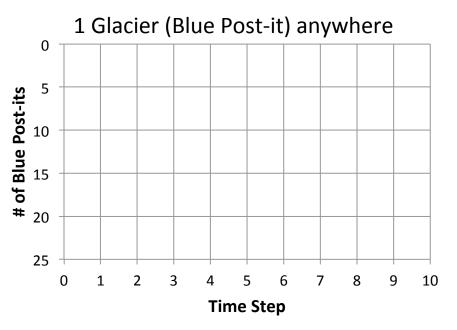
If -glaciers >= minimum T (-2)

			Χ			
			Χ			

Step 3b

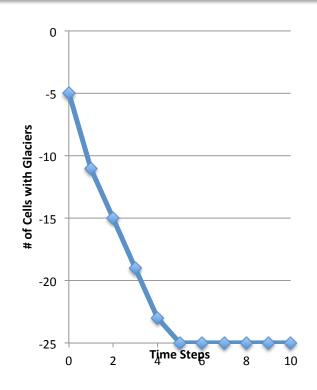
- Remove glaciers adjacent to gray grid











Glaciers increase

- => Increase Albedo (reflectivity)
 - => Earth cools
 - => More ice formation, glaciers decrease
 - => Increase Albedo
 - => Earth cools
 - => More ice formation, glaciers decrease
 - => Increase Albedo
 - => Earth cools
 - => More ice ice formation, glaciers decrease

Clouds Increase

=> Earth cooler during day

=> Less evaporation

=> Clouds decrease

=> Earth warms

=> More evaporation

=> Clouds increase

Clouds Increase

=> Earth warmer at night

=> More evaporation

=> Clouds increase

=> Earth warmer at night

=> More evaporation

=> Clouds increase

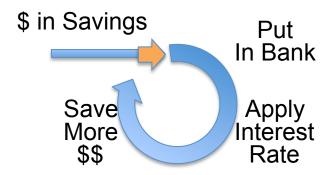
Feedback Mechanisms
Impact of present actions on future conditions

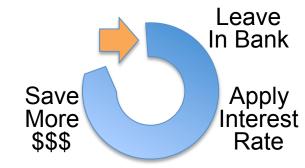
Causal Chains

- 1) Gas Prices
- 2) Interest on Savings
- 3) Not Paying Credit Card Bills

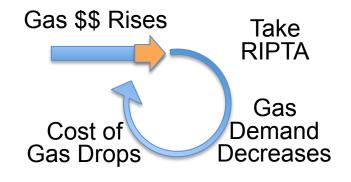
Feedback Mechanisms
Impact of present actions on future conditions

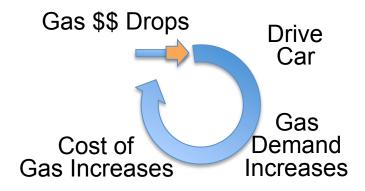
Positive => amplifies change (e.g., interest rates)





Negative => minimizes change (e.g., supply & demand)

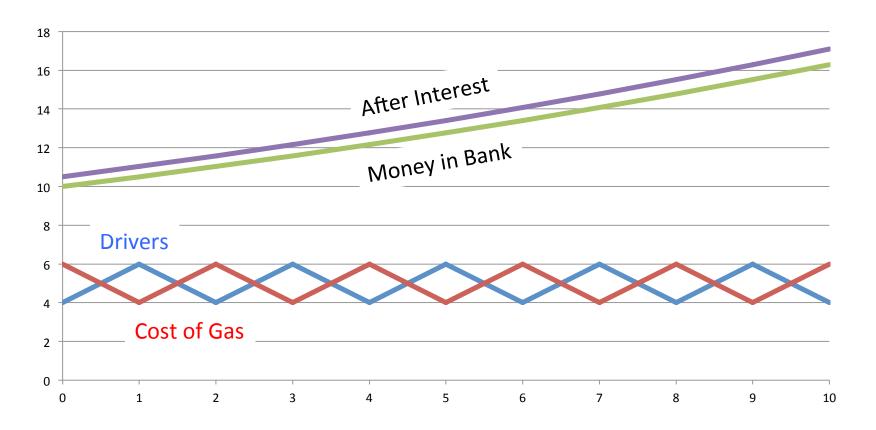




Feedback Mechanisms
Impact of present actions on future conditions

Positive => amplifies change (e.g., interest rates)

Negative => minimizes change (e.g., supply & demand)



Feedback Mechanisms

